

«Bot in a Day» – Build your own Al-powered bot («BOTDAY»)

Al hyping is not difficult, doing Al - also not. Build your own bot with Artificial Intelligence, learn more about Al's areas of application and integration possibilities and ensure sustainable business success with your know-how.

Duration: 1 day Price: 900.-

Content

According to Gartner, Artificial Intelligence (AI) is one of the most important IT trends for small and medium-sized companies and corporations.

Learn more about application areas and integration possibilities in this course and build your own bot in the shortest possible time using various Microsoft tools such as Power Virtual Agent, Qna-Maker, Bot Composer, Bot Framework, Cognitive Services, Language Understanding (LUIS).

Course structure:

- Viewing examples based on use cases and scenarios
- Theory of bot development:
 - State of the Art AI eats Software
 - Getting to know the principles of machine learning
 - Understanding the Microsoft Language Understanding Intelligent Service (LUIS)
 - Development with Microsoft Bot Framework in C# / NodeJS / Bot Composer
 - Publication in the Microsoft Azure Cloud
 - Application of the components learned in the theory block:
 - Common inspiration for own cases
 - Chatbot without code use of Power Virtual Agent
 - Integration Cognitive Services (e.g. LUIS)
 - Development of specific skills
 - Own implementation of a bot with the MS Bot Framework and Bot Composer

Key Learnings

- Understanding AI types of bots that companies use
- Creating your own bot that can be used for business purposes

Methodology & didactics

Introduction, Business Cases, Theory part, Labs

Target audience

The course is aimed at technically interested decision-makers from all business areas and IT pros who want to get to know the possible uses of bots and want to try this out directly on their own example.

Any questions?

We are happy to advise you on +41 44 447 21 21 or info@digicomp.ch. You can find detailed information about dates on www.digicomp.ch/courses-